

Vivian Chiemi Tsukazan Yagui

Calle Molí del Garrover 2 3B, Palma de Mallorca, Islas Baleares, Spain

Whatsapp: +34 624092448

ctsukazan@adesigner.com

EDUCATION

- **San Ignacio de Loyola University**

Bachelor of Arts, Graphic Design. Achieved 3rd. place of my class.

WORK EXPERIENCE

- **COPIA** - <https://www.gocopia.com/>

-Graphic Designer (November 2019 - Present)

Copia is a technology company that helps to feed people in need and reduce waste in Restaurants. I'm a multidisciplinary professional. I work in: Social Media - UI/UX design - Corporate Design - Web Design - Motion Graphics - Illustration - Infographics.

- **JERA** - <https://www.iera.co.jp/>

-Graphic Designer (October 2021 - January 2023)

JERA is the largest power generation company in Japan, producing about 30% of Japan's electricity. I'm helping them with their Newsletter designs. I work in: Editorial - Infographic - Illustration.

- **SYSTEM 1** - <http://www.system1.com/>

-Freelance Snapchat Ad Designer (December 2018 - May 2020)

I have to animate Snapchat Ads using After Effects. These have to be done very fast.

- **SUNEDU** - <https://www.sunedu.gob.pe/>

-Infographic and Social Media Designer (April 2018 to September 2018)

Infographic design and Social Media post design for a Peruvian Educational Government Institution. Tools: Adobe Illustrator, Photoshop, Indesign.

- **Fractl** - <http://www.fractl.com/>

-Infographic Designer (November 2015 to August 2017)

Infographic design and some motion infographics for a US company. Tools: Adobe Illustrator, Photoshop, Animate, and After Effects.

- **Inventarte** - <http://www.inventarte.net/> and <http://chichagames.com/?lang=en>

-Game Producer (January 2014 to December 2015)

Organize team projects and schedules.

-Videogame Designer (December 2010 to December 2015)

Made Concept Design, Mechanics, Dynamics and Aesthetics, Game Design Document, and Level design.

-Videogame Artist (December 2010 to December 2015)

Made Character design, Character illustration (vectorial, pixel art, and bitmap), Animation 2D (Bones, Motion tween, and frame per frame), App design for Facebook and Mobile interface design, video, sound and, music edition.

LEADERSHIP EXPERIENCE

· **CVA Perú** - <http://cva.pe/>

-Directive Member (July 2014 to August 2015)

Making decisions about the organization and activities to be carried out.

Answer doubts of the members, organize and demand the fulfillment of the tasks.

· **IGDA Perú** - <http://www.igda.pe/>

-Education Directive (April 2013 to February 2015)

Organize the team and make sure every task for each member is achieved.

I have experienced been a speaker at many talks at different conferences.

The IGDA Peru is a non-profit organization whose mission is to promote the videogame industry within Peru.

TECHNICAL CAPABILITIES

· *I speak perfect Spanish, intermediate English, basic level in Japanese and German.*

· *I have experience teaching in different institutes and universities.*